

Package ‘retry’

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Type Package

Title Repeated Evaluation

Version 0.1.0

Description Provide simple mechanism to repeatedly evaluate an expression until either it succeeds or timeout exceeded. It is useful in situations that random failures could happen.

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URL <https://github.com/randy3k/retry>

Encoding UTF-8

LazyData true

RoxygenNote 7.1.0

Suggests testthat (>= 2.1.0), covr

Imports rlang, later

NeedsCompilation no

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R topics documented:

retry-package	2
retry	2
wait_until	4

Index	5
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retry-package *retry: Repeated Evaluation*

Description

Provide simple mechanism to repeatedly evaluate an expression until either it succeeds or timeout exceeded. It is useful in situations that random failures could happen.

Author(s)

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See Also

Useful links:

- <https://github.com/randy3k/retry>

retry *Repeatedly evaluate an expression*

Description

Repeatedly evaluate an expression until a condition is met or timeout is exceeded.

Usage

```
retry(  
  expr,  
  upon = "error",  
  when = NULL,  
  until = NULL,  
  envir = parent.frame(),  
  silent = FALSE,  
  timeout = Inf,  
  max_tries = Inf,  
  interval = 0.1,  
  later_run_now = FALSE  
)
```

Arguments

<code>expr</code>	an expression to be evaluated, supports quasiquotation.
<code>upon</code>	a vector of condition classes. The expression will be evaluated again after the delay if a condition is thrown. See the <code>classes</code> parameter of <code>rlang::catch_cnd</code> .
<code>when</code>	regular expression pattern that matches the message of the condition. It is used to decide if we need to evaluate <code>expr</code> .
<code>until</code>	a function of two arguments. This function is used to check if we need to evaluate <code>expr</code> . The first argument is the result of <code>expr</code> and the second argument is the condition thrown when <code>expr</code> was evaluated. It could be also a one sided formula that is later converted to a function using <code>rlang::as_function</code> .
<code>envir</code>	the environment in which the expression is to be evaluated.
<code>silent</code>	suppress messages and warnings
<code>timeout</code>	raise an error if this amount of time in seconds has passed.
<code>max_tries</code>	maximum number of attempts
<code>interval</code>	delay between retries.
<code>later_run_now</code>	execute <code>later::run_now()</code> periodically when <code>later</code> is loaded?

Examples

```

retry(10, until = ~TRUE) # returns immediately

f <- function(x) {
  if (runif(1) < 0.9) {
    stop("random error")
  }
  x + 1
}
# keep retrying when there is a random error
retry(f(1), when = "random error")
# keep retrying until a condition is met
retry(f(1), until = function(val, cnd) val == 2)
# or using one sided formula
retry(f(1), until = ~ . == 2)

try({
  # it doesn't capture the error of "a" + 1
  retry(f("a"), when = "random error")
})

try({
  # an error is raised after 1 second
  retry(stop("foo"), when = "foo", timeout = 1)
})

try({
  # timeout also works for indefinite R code
  retry(while(TRUE) {}, until = ~FALSE, timeout = 1)
})

```

`wait_until`*Wait until a condition is met*

Description

Block the current runtime until the expression returns TRUE.

Usage

```
wait_until(  
  expr,  
  envir = parent.frame(),  
  timeout = Inf,  
  interval = 0.1,  
  later_run_now = TRUE  
)
```

Arguments

<code>expr</code>	an expression to check, supports quasiquotation.
<code>envir</code>	the environment in which the expression is to be evaluated.
<code>timeout</code>	raise an error if this amount of time in second has passed.
<code>interval</code>	delay between retries.
<code>later_run_now</code>	execute <code>later::run_now()</code> periodically later is loaded?

Examples

```
s <- Sys.time()  
system.time(wait_until(Sys.time() - s > 1))  
  
z <- 0  
later::later(function() z <<- 1, 1)  
wait_until(z == 1)  
z == 1
```

Index

`retry`, [2](#)
`retry-package`, [2](#)
`wait_until`, [4](#)