R Package shape: functions for plotting graphical shapes, colors...

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Abstract

This document describes how to use the **shape** package for plotting graphical shapes.

Together with R-package **diagram** (Soetaert 2009a) this package has been written to produce the figures of the book (Soetaert and Herman 2009)

Keywords: graphics, shapes, colors, R.

1. Introduction

This vignette is the Sweave application of parts of demo `colorshapes` in package **shape** (Soetaert 2009b).

2. colors

Although one can find similar functions in other packages (including the R base package (R Development Core Team 2008)), **shape** includes ways to generate color schemes;

- `intpalette` creates transitions between several colors;
- `shadepalette` creates a gradient between two colors, useful for shading (see below).
- `drapecol` drapes colors over a `persp` plot;

by default the red-blue-yellow (matlab-type) colors are used. The code below demonstrates these functions (Figure 1)

```
> par(mfrow = c(2, 2))
> image(matrix(nrow = 1, ncol = 50, data = 1:50),
+       main = "intpalette",
+       col = intpalette(c("red", "blue", "yellow", "green", "black"),
+       numcol = 50))
> #
> shadepalette(n = 10, "white", "black")

 [1] "#000000" "#1C1C1C" "#393939" "#555555" "#717171" "#8E8E8E" "#AAAAAA" "#C6C6C6"
 [9] "#E3E3E3" "#FFFFFF"
```

```
 [1] "#000000" "#1C1C1C" "#393939" "#555555" "#717171" "#8E8E8E" "#AAAAAA" "#C6C6C6"
 [9] "#E3E3E3" "#FFFFFF"
```

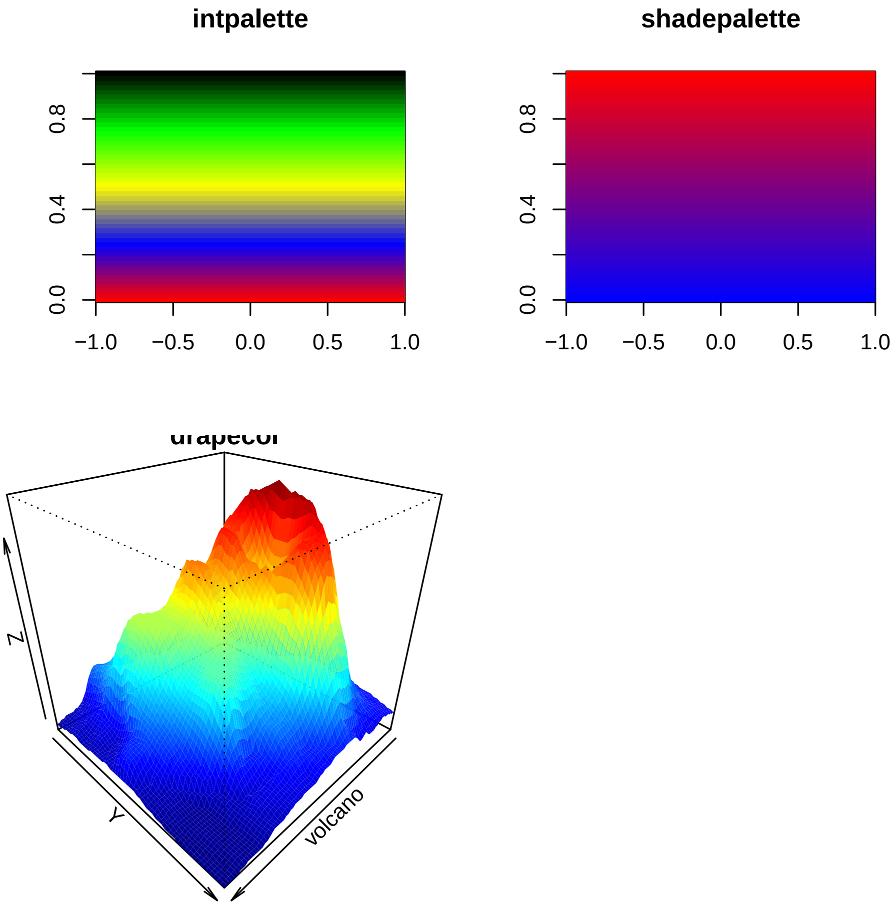

Figure 1: Use of `intpalette`, `shadepalette` and `drapecol`

```
> #
> image(matrix(nrow = 1, ncol = 50, data = 1:50),
+       col = shadepalette(50, "red", "blue"),
+       main = "shadepalette")
> #
> par(mar = c(0, 0, 0, 0))
> persp(volcano, theta =  135, phi = 30, col = drapecol(volcano),
+        main = "drapecol", border = NA)
```

3. Rotating

Function `rotatexy` rotates graphical shapes; it can be used to generate strangely-colored shapes (Figure 2).

```
> par(mfrow = c(2, 2), mar = c(3, 3, 3, 3))
> #
> # rotating points on a line
> #
> xy <- matrix(ncol = 2, data = c(1:5, rep(1, 5)))
> plot(xy, xlim = c(-6, 6), ylim = c(-6, 6), type = "b",
+      pch = 16, main = "rotatexy", col = 1)
> for (i in 1:5)
+   points(rotatexy(xy, mid = c(0, 0), angle = 60*i),
+          col = i+1, type = "b", pch = 16)
> points(0, 0, cex = 2, pch = 22, bg = "black")
> legend("topright", legend = 60*(0:5), col = 1:6, pch = 16,
+        title = "angle")
> legend("topleft", legend = "midpoint", pt.bg = "black",
+        pt.cex = 2, pch = 22, box.lty = 0)
> #
> # rotating lines..
> #
> x <- seq(0, 2*pi, pi/20)
> y <- sin(x)
> cols <- intpalette(c("blue", "green", "yellow", "red"), n = 125)
> cols <- c(cols, rev(cols))
> plot(x, y, type = "l", ylim = c(-3, 3), main = "rotatexy",
+      col = cols[1], lwd = 2, xlim = c(-1, 7))
> for (i in 2:250)
+   lines(rotatexy(cbind(x, y), angle = 0.72*i), col = cols[i], lwd = 2)
> #
> #
> x <- seq(0, 2*pi, pi/20)
> y <- sin(x*2)
> cols <- intpalette(c("red", "yellow", "black"), n = 125)
> cols <- c(cols, rev(cols))
> plot(x, y, type = "l", ylim = c(-4, 5), main = "rotatexy,
+      asp = TRUE", col = cols[1], lwd = 2, xlim = c(-1, 7))
> for (i in 2:250)
+   lines(rotatexy(cbind(x, y), angle = 0.72*i, asp = TRUE),
+   col = cols[i], lwd = 2)
> #
> # rotating points
> #
> cols <- femmecol(500)
> plot(x, y, xlim = c(-1, 1), ylim = c(-1, 1), main = "rotatexy",
+      col = cols[1], type = "n")
> for (i in 2:500) {
+   xy <- rotatexy(c(0, 1), angle = 0.72*i,  mid = c(0, 0))
+   points(xy[1], xy[2], col = cols[i], pch = ".", cex = 2)
+ }
```

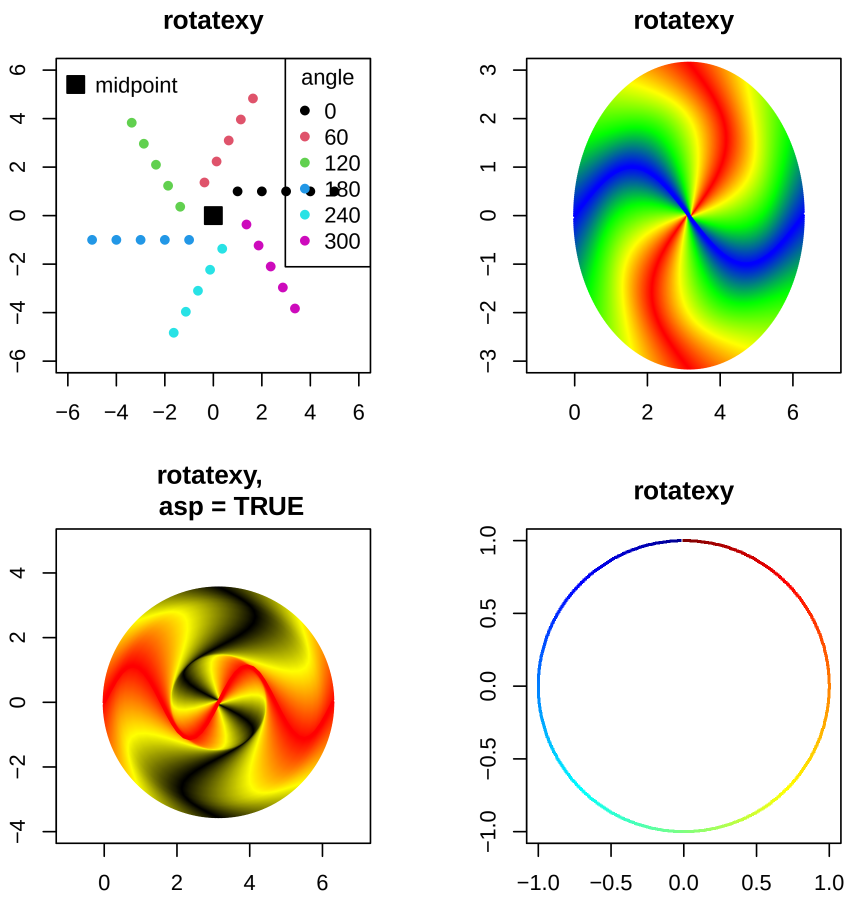

Figure 2: Four examples of `rotatexy`

```
>
```

4. ellipses

If a suitable shading color is used, function `filledellipse` creates spheres, ellipses, donuts with 3-D appearance (Figure 3).

```
> par(mfrow = c(2, 2), mar = c(2, 2, 2, 2))
> emptyplot(c(-1, 1))
> col <- c(rev(greycol(n = 30)), greycol(30))
> filledellipse(rx1 = 1, rx2 = 0.5, dr = 0.1, col = col)
> title("filledellipse")
> #
> emptyplot(c(-1, 1), c(-1, 1))
> filledellipse(col = col, dr = 0.1)
> title("filledellipse")
```

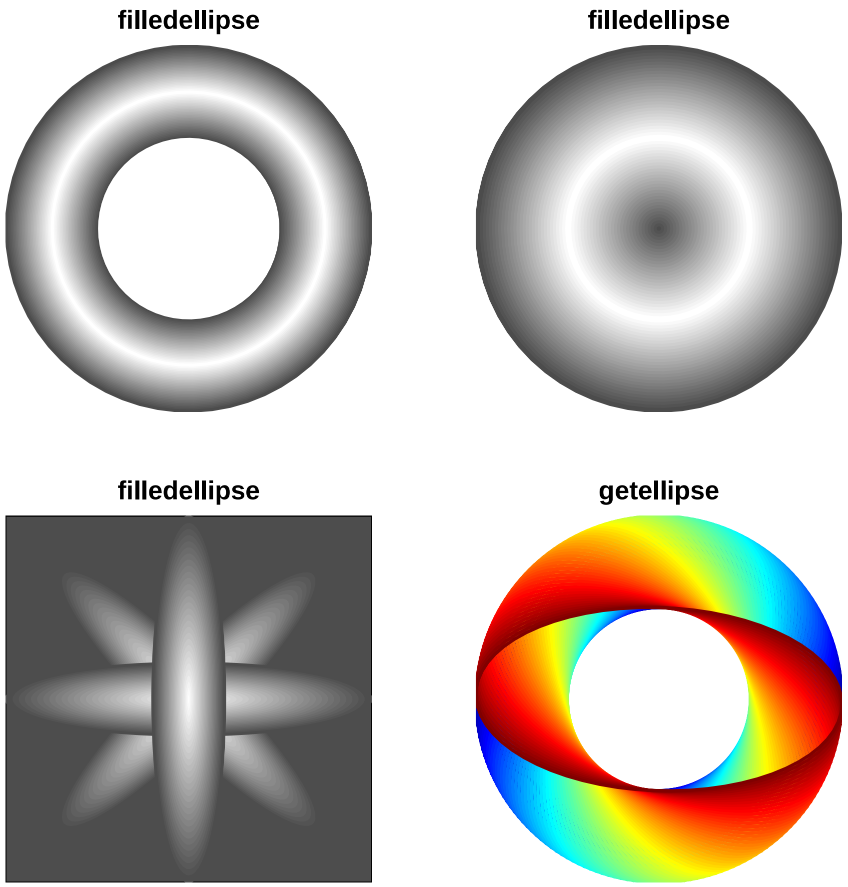

Figure 3: Use of `filledellipse`, and `getellipse`

```
> #
> color <-gray(seq(1, 0.3, length.out = 30))
> emptyplot(xlim = c(-2, 2), ylim = c(-2, 2), col = color[length(color)])
> filledellipse(rx1 = 2, ry1 = 0.4, col = color, angle = 45, dr = 0.1)
> filledellipse(rx1 = 2, ry1 = 0.4, col = color, angle = -45, dr = 0.1)
> filledellipse(rx1 = 2, ry1 = 0.4, col = color, angle = 0, dr = 0.1)
> filledellipse(rx1 = 2, ry1 = 0.4, col = color, angle = 90, dr = 0.1)
> title("filledellipse")
> #
> emptyplot(main = "getellipse")
> col <-femmecol(90)
> for (i in seq(0, 180, by = 2))
+   lines(getellipse(0.5, 0.25, mid = c(0.5, 0.5), angle = i, dr = 0.1),
+         type = "l", col = col[(i/2)+1], lwd = 2)
```

5. Cylinders, rectangles, multigonals

The code below draws cylinders, rectangles and multigonals (Figure 4).

```
> par(mfrow = c(2, 2), mar = c(2, 2, 2, 2))
> #
> # simple cylinders
> emptyplot(c(-1.2, 1.2), c(-1, 1), main = "filledcylinder")
> col  <- c(rev(greycol(n = 20)), greycol(n = 20))
> col2 <- shadepalette("red", "blue", n = 20)
> col3 <- shadepalette("yellow", "black", n = 20)
> filledcylinder(rx = 0., ry = 0.2, len = 0.25, angle = 0,
+          col = col, mid = c(-1, 0), dr = 0.1)
> filledcylinder(rx = 0.0, ry = 0.2, angle = 90, col = col,
+          mid = c(-0.5, 0), dr = 0.1)
> filledcylinder(rx = 0.1, ry = 0.2, angle = 90, col = c(col2, rev(col2)),
+          mid = c(0.45, 0), topcol = col2[10], dr = 0.1)
> filledcylinder(rx = 0.05, ry = 0.2, angle = 90, col = c(col3, rev(col3)),
+          mid = c(0.9, 0), topcol = col3[10], dr = 0.1)
> filledcylinder(rx = 0.1, ry = 0.2, angle = 90, col = "white",
+          lcol = "black", lcolint = "grey", dr = 0.1)
> #
> # more complex cylinders
> emptyplot(c(-1, 1), c(-1, 1), main = "filledcylinder")
> col  <- shadepalette("blue", "black", n = 20)
> col2 <- shadepalette("red", "black", n = 20)
> col3 <- shadepalette("yellow", "black", n = 20)
> filledcylinder(rx = 0.025, ry = 0.2, angle = 90,
+          col = c(col2, rev(col2)), dr = 0.1, mid = c(-0.8, 0),
+          topcol = col2[10], delt = -1., lcol = "black")
> filledcylinder(rx = 0.1, ry = 0.2, angle = 00,
+          col = c(col, rev(col)), dr = 0.1, mid = c(0.0, 0.0),
+          topcol = col, delt = -1.2, lcol = "black")
> filledcylinder(rx = 0.075, ry = 0.2, angle = 90,
+          col = c(col3, rev(col3)), dr = 0.1, mid = c(0.8, 0),
+          topcol = col3[10], delt = 0.0, lcol = "black")
> #
> # rectangles
> color <- shadepalette(grey(0.3), "blue", n = 20)
> emptyplot(c(-1, 1), main = "filledrectangle")
> filledrectangle(wx = 0.5, wy = 0.5, col = color,
+                 mid = c(0, 0), angle = 0)
> filledrectangle(wx = 0.5, wy = 0.5, col = color,
+                 mid = c(0.5, 0.5), angle = 90)
> filledrectangle(wx = 0.5, wy = 0.5, col = color,
+                 mid = c(-0.5, -0.5), angle = -90)
> filledrectangle(wx = 0.5, wy = 0.5, col = color,
```

```
+                 mid = c(0.5, -0.5), angle = 180)
> filledrectangle(wx = 0.5, wy = 0.5, col = color,
+                 mid = c(-0.5, 0.5), angle = 270)
> #
> # multigonal
> color <- shadepalette(grey(0.3), "blue", n = 20)
> emptyplot(c(-1, 1))
> filledmultigonal(rx = 0.25, ry = 0.25,
+                  col = shadepalette(grey(0.3), "blue", n = 20),
+                  nr = 3, mid = c(0, 0), angle = 0)
> filledmultigonal(rx = 0.25, ry = 0.25,
+                  col = shadepalette(grey(0.3), "darkgreen", n = 20),
+                  nr = 4, mid = c(0.5, 0.5), angle = 90)
> filledmultigonal(rx = 0.25, ry = 0.25,
+                  col = shadepalette(grey(0.3), "orange", n = 20),
+                  nr = 5, mid = c(-0.5, -0.5), angle = -90)
> filledmultigonal(rx = 0.25, ry = 0.25, col = "black",
+                  nr = 6, mid = c(0.5, -0.5), angle = 180)
> filledmultigonal(rx = 0.25, ry = 0.25, col = "white", lcol = "black",
+                  nr = 7, mid = c(-0.5, 0.5), angle = 270)
> title("filledmultigonal")
>
```

6. Other shapes

Function `filledshape` is the most flexible drawing function from **shape**: just specify an inner and outer shape and fill with a color scheme (Figure 5).

```
> par(mfrow = c(2, 2), mar = c(2, 2, 2, 2))
> #an egg
> color <- greycol(30)
> emptyplot(c(-3.2, 3.2), col = color[length(color)],
+           main = "filledshape")
> b <- 4
> a <- 9
> x      <- seq(-sqrt(a), sqrt(a), by = 0.1)
> g      <- b-b/a*x^2-0.2*b*x+0.2*b/a*x^3
> g[g<0] <- 0
> x1     <- c(x, rev(x))
> g1     <- c(sqrt(g), rev(-sqrt(g)))
> xouter <- cbind(x1, g1)
> xouter <- rbind(xouter, xouter[1, ])
> filledshape(xouter, xyinner = c(-1, 0), col = color)
> #
> # a mill
> color <- shadepalette(grey(0.3), "yellow", n = 20)
```

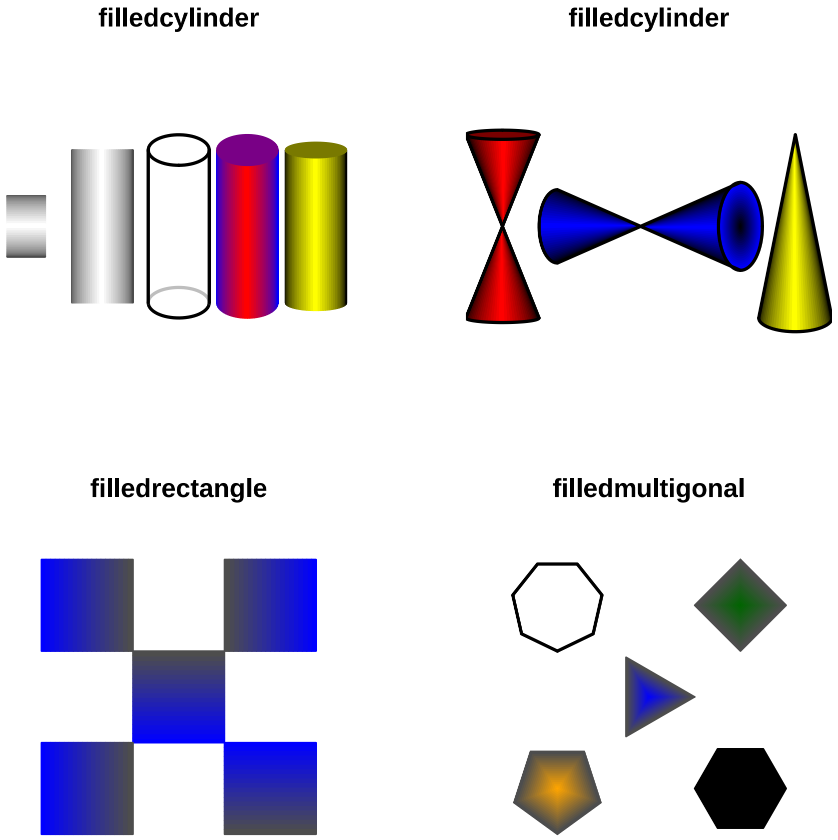

Figure 4: Use of `filledcylinder`, `filledrectangle` and `filledmultigonal`

```
> emptyplot(c(-3.3, 3.3), col = color[length(color)],
+           main = "filledshape")
> x <- seq(0, 0.8*pi, pi/20)
> y <- sin(x)
> xouter <- cbind(x, y)
> for (i in seq(0, 360, 60))
+   xouter <- rbind(xouter,
+                   rotatexy(cbind(x, y), mid = c(0, 0), angle = i))
> filledshape(xouter, c(0, 0), col = color)
> #
> # abstract art
> emptyplot(col = "darkgrey", main = "filledshape")
> filledshape(matrix(nc = 2, runif(80)), col = "darkblue")
> #
> emptyplot(col = "darkgrey", main = "filledshape")
> filledshape(matrix(nc = 2, runif(80)),
+             col = shadepalette(20, "darkred", "darkblue"))
```

7. arrows, arrowheads

As the arrow heads in the R base package are too simple for some applications, there are some improved arrow heads in **shape** (Figure 6).

```
> par(mfrow = c(2, 2), mar = c(2, 2, 2, 2))
> xlim <- c(-5 , 5)
> ylim <- c(-10, 10)
> x0<-runif(100, xlim[1], xlim[2])
> y0<-runif(100, ylim[1], ylim[2])
> x1<-x0+runif(100, -2, 2)
> y1<-y0+runif(100, -2, 2)
> size <- 0.4
> plot(0, type = "n", xlim = xlim, ylim = ylim)
> Arrows(x0, y0, x1, y1, arr.length = size, arr.type = "triangle",
+   arr.col = rainbow(runif(100, 1, 20)))
> title("Arrows")
> #
> # arrow heads
> #
> ang  <- runif(100, -360, 360)
> plot(0, type = "n", xlim = xlim, ylim = ylim)
> Arrowhead(x0, y0, ang, arr.length = size, arr.type = "curved",
+   arr.col = rainbow(runif(100, 1, 20)))
> title("Arrowhead")
> #
> # Lotka-Volterra competition model
> #
```

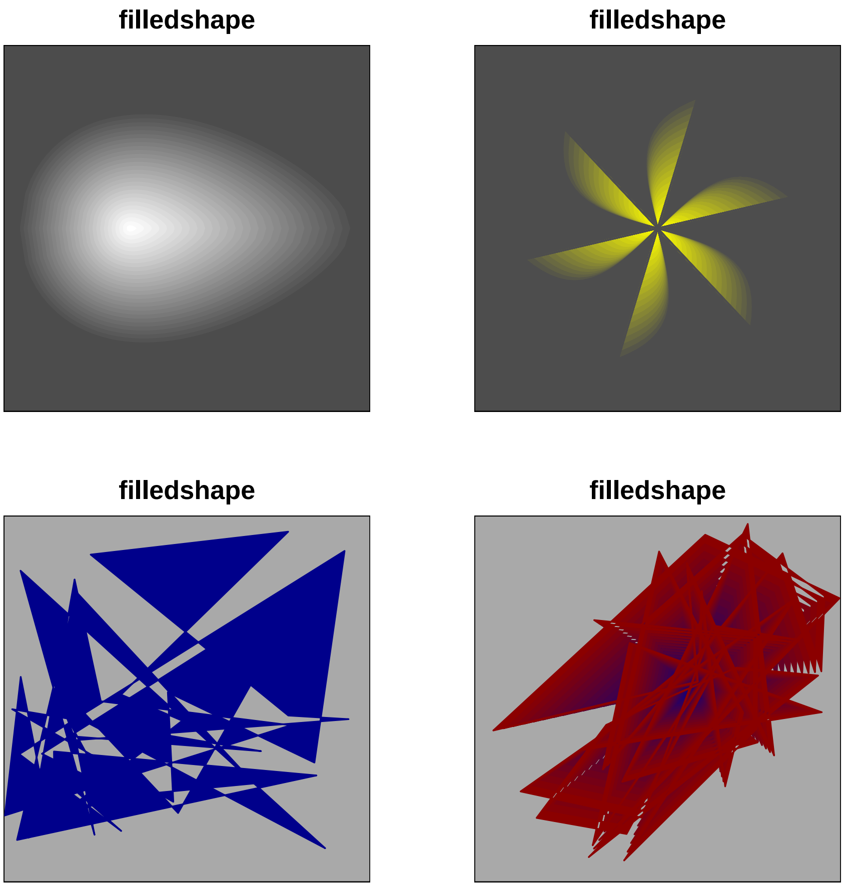

Figure 5: Use of `filledshape`

```
> r1    <- 3              # parameters
> r2    <- 2
> K1    <- 1.5
> K2    <- 2
> alf12 <- 1
> alf21 <- 2
> xlim   <- c(0, 1.5)
> ylim   <- c(0, 2  )
> par(mar = c(5, 4, 4, 2))
> plot  (0,  type = "l", lwd = 3,    # 1st isocline
+        main = "Lotka-Volterra competition",
+        xlab = "N1", ylab = "N2", xlim = xlim, ylim = ylim)
> gx <- seq(0, 1.5, len = 30)
> gy <- seq(0, 2, len = 30)
> N  <- as.matrix(expand.grid(x = gx, y = gy))
> dN1 <- r1*N[, 1]*(1-(N[, 1]+alf12* N[, 2])/K1)
> dN2 <- r2*N[, 2]*(1-(N[, 2]+alf21* N[, 1])/K2)
> dt  <- 0.01
> Arrows(N[, 1], N[, 2], N[, 1]+dt*dN1, N[, 2]+dt*dN2, arr.len = 0.08,
+  lcol = "darkblue", arr.type = "triangle")
> points(x = c(0, 0, 1.5, 0.5), y = c(0, 2, 0, 1), pch = 22, cex = 2,
+   bg = c("white", "black", "black", "grey"))
>
```

8. Miscellaneous

Since version 1.3.4, function `textflag` has been added.

```
> emptyplot()
> textflag(mid = c(0.5, 0.5), radx = 0.5, rady = 0.2,
+          lcol = "white",  lab = "hello", cex = 5, font = 2:3)
```

9. And finally

This vignette was created using Sweave (Leisch 2002).

The package is on CRAN, the R-archive website ((R Development Core Team 2008))

More examples can be found in the demo's of package **ecolMod** (Soetaert and Herman 2008)

References

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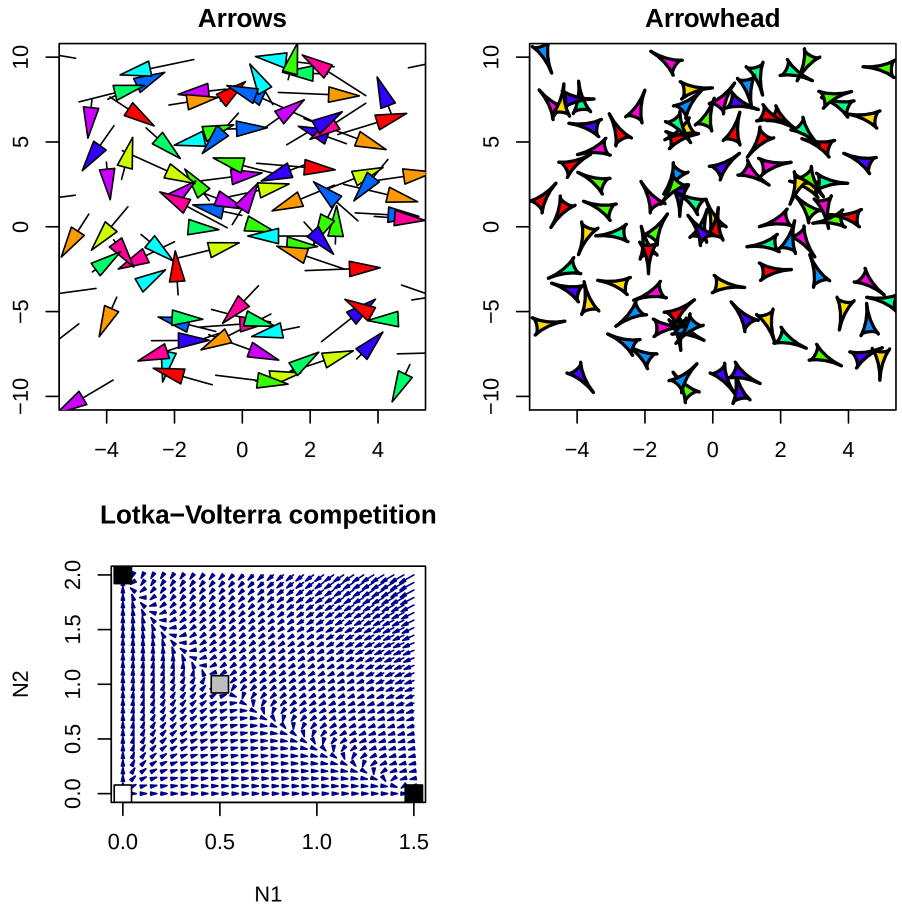

Figure 6: Use of `Arrows` and `Arrowhead`

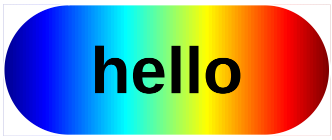

Figure 7: Use of function `textflag`

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